



Free Surgery (Costs 5 Bonus Points)- At some point in the PC's past he or she had access to a surgeon willing to do work free of charge. During character creation the PC can purchase any body modification and pay no surgery costs.

Good Rep (Costs 4 Bonus Points)- Deserved or not, the word among the PC's social circle (in other words, the PC's character class) is that the PC is someone special. Whatever is valued in the PC's circle (e.g. toughness, kindness, intelligence, bravery, loyalty, etc.), that's what people associate with the character's name. This rep will last about a year before most people forget about it.

Honey (Costs 20 Bonus Points)- This advantage is only available to Indies. The character was once a member of the Honeys, an Indie gang famous for genetic engineering and brewing psychoactive drinks. The Honeys were destroyed about a year ago by the Skin Borgs when the Skin Borgs expanded over the Honey's turf. The survivors disbanded and are now dispersed throughout the city. See p.355 for more on the Honeys. The PC gets the following: -\$750 (being forced to leave their homes abruptly was a financial blow to the Honeys), Genetics: Anatomical (2), Genetics: Cellular (2), Genetics: Tissue (2), Genetics: Botanical (2), Botany (1), Brewing (2), Gardening (2), Psychopharmacology (2), -2 to Bio/Med Skill costs (min. 2). Character has \$1000 in genetic equipment and brewing supplies, 10 labeled bottles of honeybrews (p.112) and Attack Bees (see p.124).

Innate Talent: Brawler (Costs 10 Bonus Points)- The PC has been getting in fights since he or she was a little kid and fighting comes natural to the PC. The PC gets +2 to strike, parry and dodge, +5 to initiative, and a +3, a +2, and a +1 to any actions or reactions of the character's choice (the pluses can not be put on the same action or reaction).

Innate Talent: Creative (Costs 8 Bonus Points)- This advantage gives no plusses to creative skill costs and give no plusses to skill rolls. However, when the PC does succeed at a creative skill, the effect is beautiful or evocative in a way that no one else in the world could produce. For example: A PC with the cooking skill and decides to create a new recipe for Fajitas, that recipe will be as good as tasty or horrible as the roll dictates, there will not be any Fajita recipe in the world like it.

Innate Talent: Math (Costs 6 Bonus Points)- The PC is a mathematical prodigy. Gives -2 to Information skill costs (min. 2) and +4 to all Computer Modeling, Physics, Cryptography and Math skill rolls.

Innate Talent: Painful Psychic (Costs 5 Bonus Points)- The PC has a brain that is wired very unusually. The PC has the potential to be a very powerful psychic, but using this ability causes severe neurological side effects. The PC can purposefully limit his or her powers (-10 to psychic skill rolls) with no side effects. When using his or her full potential the PC gets +7 to psychic skill rolls (including Bleeder and Sexologist special skills),